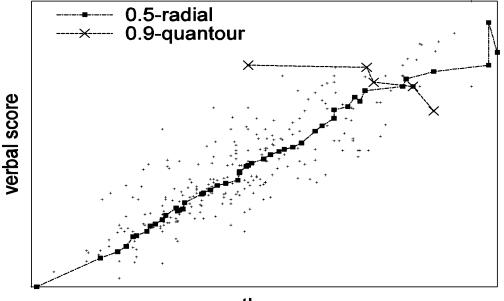
## Summarizing 2D Data with Skyline-based Statistical Descriptors

Flip Korn, AT&T Labs

joint work with Graham Cormode, Divesh Srivastava AT&T Labs

## Example: SAT Scores

- Percentiles on each variable not sufficient
- How to compare values across dimensions?
- Dominant students, balanced students



math score

## **Example: Flow Size Distribution**

- IP flow summarizes #pkts, #bytes
- Joint distribution indicates behavior
- Track changes in bandwidth, application, etc.
- Detect anomalies (DoS attacks, BGP flaps)

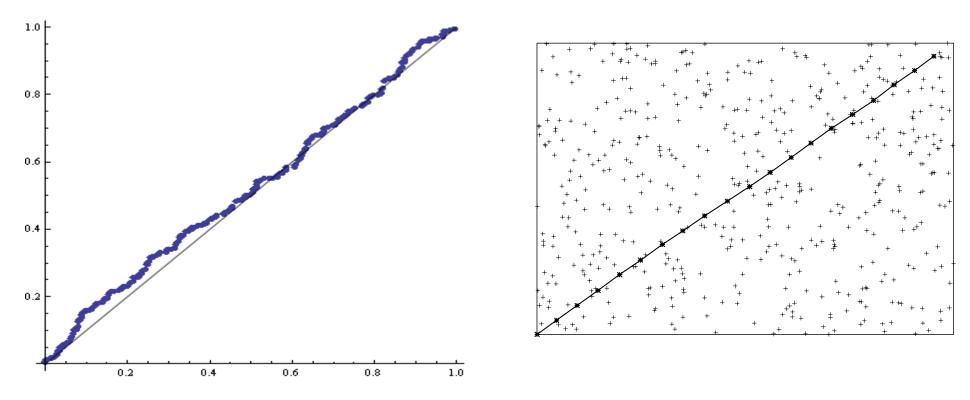
|            | Many pkts | Few pkts |
|------------|-----------|----------|
| Many bytes | ftp       | http     |
| Few bytes  | ping      | dhcp     |

## Desiderata

- Quantile: item with rank  $\Gamma \phi N$  (eg, median)
- But no total (rank) ordering in 2D
- Goal: capture joint distribution
  - Dominance: Pareto optimality
  - Skew: compare trade-offs betw variables
- Robustness is crucial
  - based on *ranks*, not values

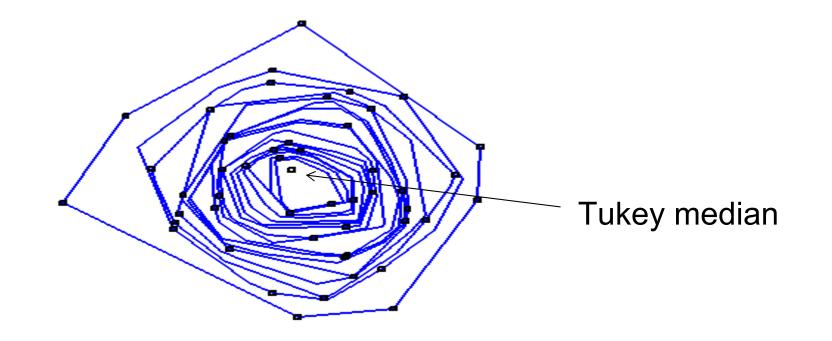
## **QQ-Plots**

- Quantiles on each dimension
- Doesn't consider joint distribution
- May return points not in data set



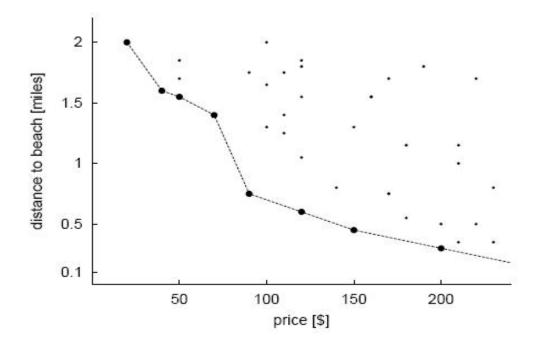
# **Depth Contours**

- Recursively compute convex hull
- Dot-product dominance
- Arbitrary #layers, #points per layer



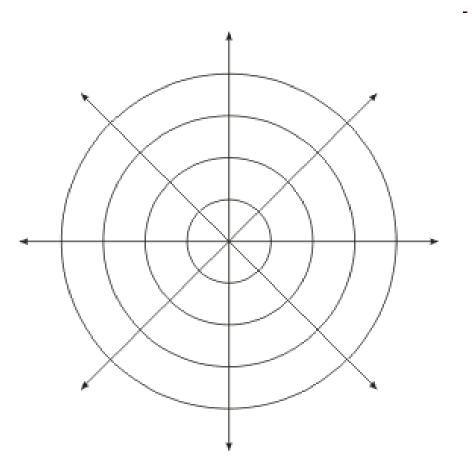
# Skylines

- Points not dominated by a point (k points)
- Can be of arbitrary size
- Additional criteria, but not based on distribution



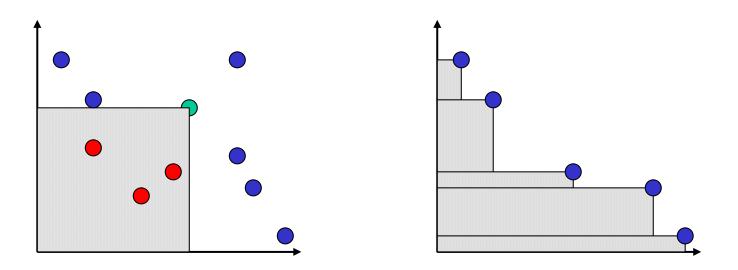
## Our idea

• Simple and natural: inspired by polar coords!



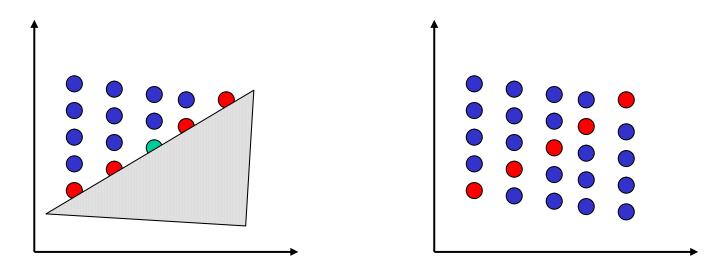
## $\phi$ -Quantour Definition

- p dominates q iff (px  $\ge$  qx) and (py  $\ge$  qy)
- $P \phi = points dominating \leq \Gamma \phi N points$
- $\phi$  -quantour: skyline of P  $\phi$

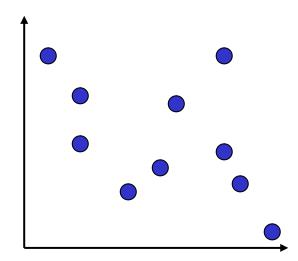


## $\alpha$ -Radial Definition

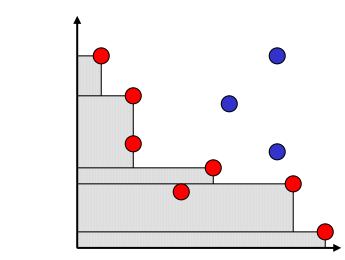
- skew = ranky(p) / [xrank(p) + yrank(p)]
- $P \alpha$  = points with skew  $\leq \Gamma \alpha N$  points
- $\alpha$  -radial: skyline of P  $\alpha$



-  $\phi$  -skyline of  $\alpha$  -skyline of  $\mathsf{P}\,\phi\cap\mathsf{P}\,\alpha$ 

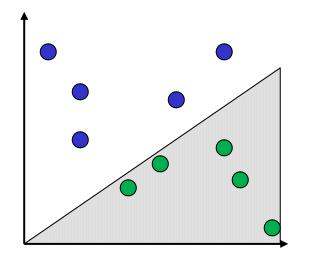


-  $\phi$  -skyline of  $\alpha$  -skyline of  $\mathsf{P}\,\phi\cap\mathsf{P}\,\alpha$ 



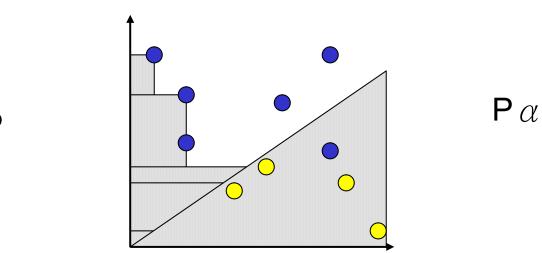


-  $\phi$  -skyline of  $\alpha$  -skyline of  $P \phi \cap P \alpha$ 



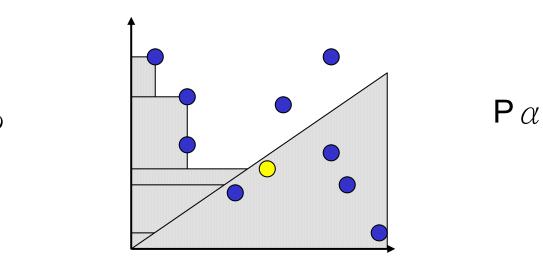


-  $\phi$  -skyline of  $\alpha$  -skyline of  $\mathbf{P} \phi \cap \mathbf{P} \alpha$ 





-  $\phi$  -skyline of  $\alpha$  -skyline of  $\mathsf{P}\,\phi\cap\mathsf{P}\,\alpha$ 

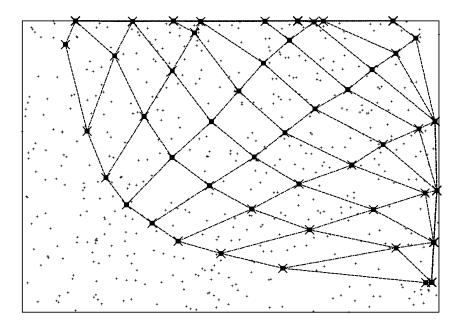




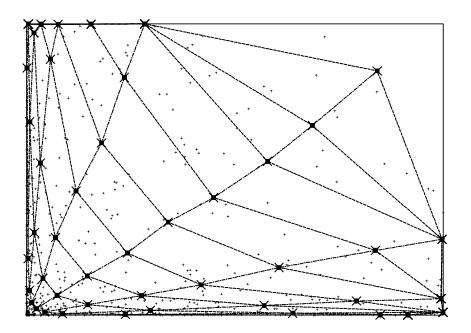
# Properties of ( $\alpha$ , $\phi$ )-Quantiles

- Order of skylines on  $\mathbf{P}\,\phi\cap\mathbf{P}\,\alpha\,$  doesn't matter
- p lies on  $\alpha$  -radial or  $\phi$  -quantour or both
- Uniqueness
  - Unique point p always found
  - p = q iff  $\phi$  (p) =  $\phi$  (q) and  $\alpha$  (p) =  $\alpha$  (q)
- Collapses to 1D quantiles for points (*x*,*x*)

#### Illustration

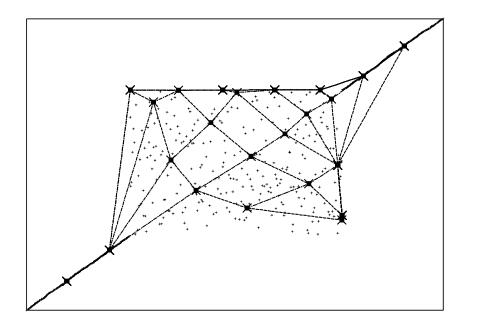


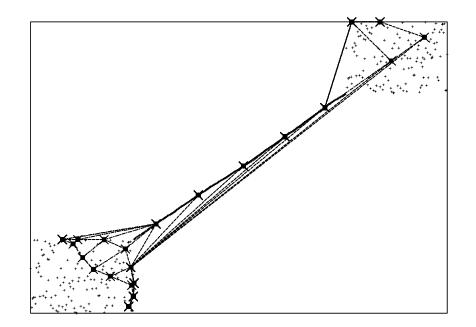
Uniform x Uniform



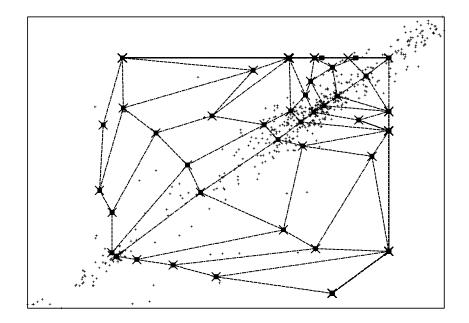
Zipf x Zipf

#### Illustration

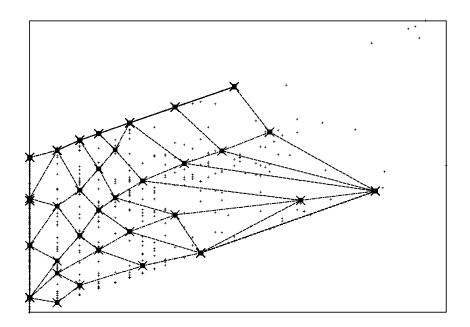




#### Illustration



SNMP data



Flow data (log-log)

# **Exact Algorithm**

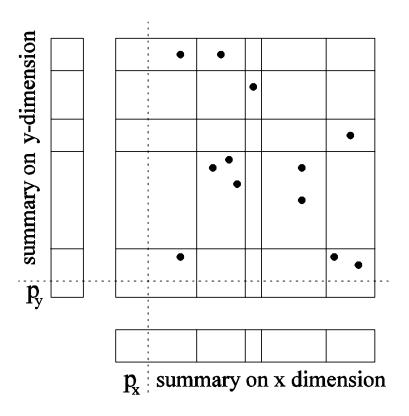
- Given (  $\alpha$  ,  $\phi$  ) find (i  $\alpha$  ,j  $\phi$  )-quantiles
- Pre-compute xrank(p), yrank(p), rank(p)
- Scan each point p and compute
  - i =  $\Gamma \alpha$  (p) /  $\alpha$  , j =  $\Gamma \phi$  (p) /  $\phi$
  - Maintain point with max-y (max-x if tie) at (i,j)
  - Compute prefix max along rows/cols of (i,j)
- Complexity is O(N log N)

# **Streaming Algorithms**

- Rank computation: given p, find (  $\alpha$  (p),  $\phi$  (p))
- Primitives: GK-digest, QD-digest, BQ-digest
- Three approaches
  - Cross-product
  - Deferred-merge
  - Eager-merge
- Two based on existing algorithms, one is novel
- Trade-offs (space, time, skew, etc)

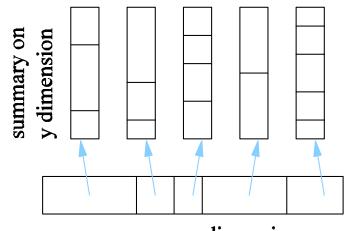
## **Cross-Product Approach**

- 1D digest on each axis
- Cross-product grid
- Insert row + col
- Merge whole rows/cols
- GK x GK
  - $O(1/\epsilon^2 \log^2(\epsilon N))$  space
  - $-O(1/\epsilon \log \epsilon N)$  update



## Deferred-Merge Approach

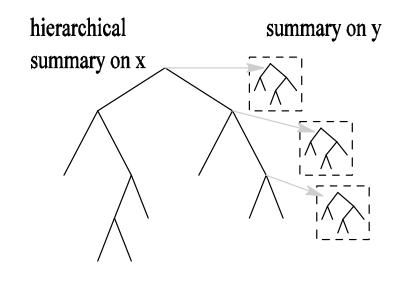
- Cascaded 1D digests
- QK x QD
  - $O(1/\epsilon^2 log(\epsilon N) logU) sp$
  - $-O(\log(1/\epsilon \log U))$  update



summary on x dimension

# Eager-Merge Approach

- Cascaded 1D Digests
- Multiple insertions
- No merging
- QD x QD
  - $-O(1/\epsilon \log^3 U)$  space
  - O(logU loglogU) update

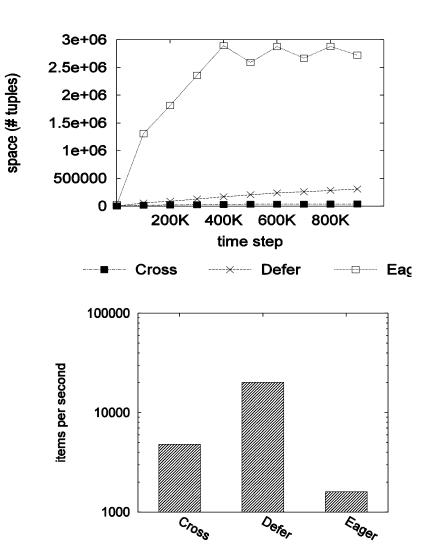


## Summary of Results

|                             | Space            | Update        |
|-----------------------------|------------------|---------------|
| Cross-Product<br>(GK x GK)  | 1/ε²log²(εN)     | 1/ε log(εN)   |
| Deferred-Merge<br>(GK x QD) | 1/ε² log(εN)logU | log(1/ε logU) |
| Eager-Merge<br>(QD x QD)    | 1/ε log³U        | logUloglogU   |

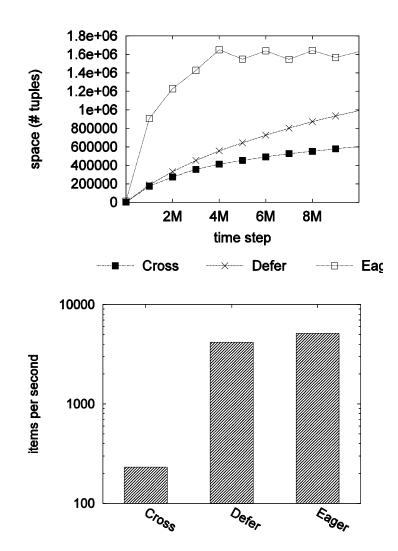
#### Experiments

- Flow data
- $\varepsilon = 0.01$
- Space usage – Eager worst
- Throughput
  - Eager worst, defer best



## Experiments (cont'd)

- Flow data
- $\varepsilon = 0.001$
- Space usage
  - Eager worst
- Throughput
  - Cross-product worst



## Conclusions

- Proposed (  $\alpha$  ,  $\phi$  )-quantiles
  - Capture joint distribution (skew, dominance)
  - Natural definition, declarative semantics
  - Yield single points from the data
- Study of efficient streaming algorithms
  - Deferred-merge: novel and fast
- Future work
  - analysis for selection problem in streams

#### The End

## Definitions

- p dominates q iff (px > qx) and (py > qy)
- $P \phi = points dominated by < \phi N points$
- $\phi$  -quantour: skyline of Pp
- skew = ranky(p) / [rankx(p) + ranky(p)]
- Pa = points with skew < aN points
- $\alpha$  -radial: skyline of Pa
- (a,p)-quantile: skyline of Pp ^ Pa