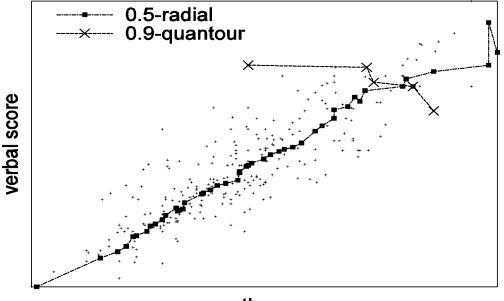
Summarizing 2D Data with Skyline-based Statistical Descriptors

Flip Korn, AT&T Labs

joint work with Graham Cormode, Divesh Srivastava AT&T Labs

Example: SAT Scores

- Percentiles on each variable not sufficient
- How to compare values across dimensions?
- Dominant students, balanced students



math score

Example: Flow Size Distribution

- IP flow summarizes #pkts, #bytes
- Joint distribution indicates behavior
- Track changes in bandwidth, application, etc.
- Detect anomalies (DoS attacks, BGP flaps)

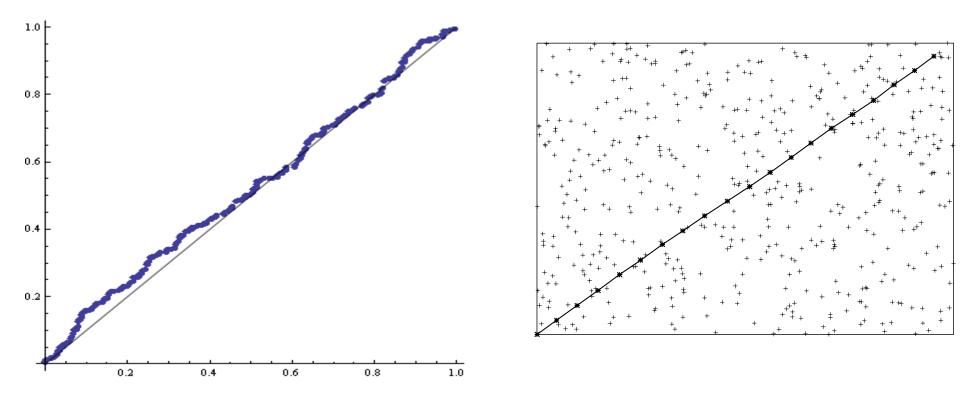
	Many pkts	Few pkts
Many bytes	ftp	http
Few bytes	ping	dhcp

Desiderata

- Quantile: item with rank $\Gamma \phi N$ (eg, median)
- But no total (rank) ordering in 2D
- Goal: capture joint distribution
 - Dominance: Pareto optimality
 - Skew: compare trade-offs betw variables
- Robustness is crucial
 - based on *ranks*, not values

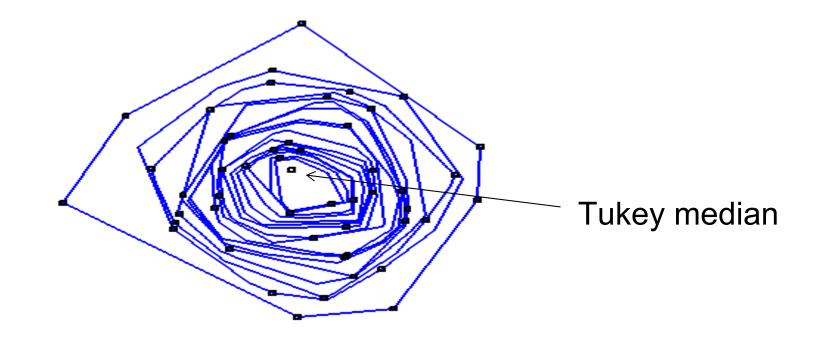
QQ-Plots

- Quantiles on each dimension
- Doesn't consider joint distribution
- May return points not in data set



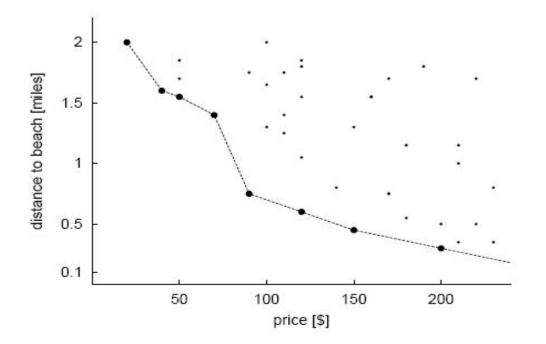
Depth Contours

- Recursively compute convex hull
- Dot-product dominance
- Arbitrary #layers, #points per layer



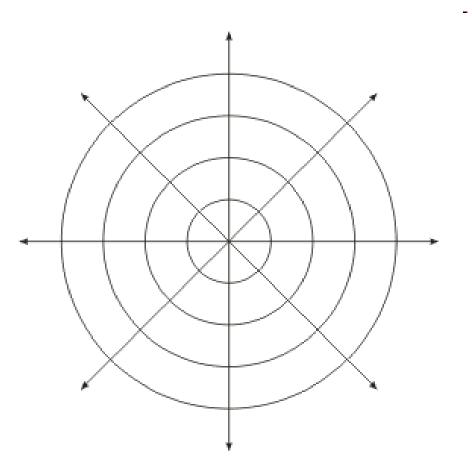
Skylines

- Points not dominated by a point (k points)
- Can be of arbitrary size
- Additional criteria, but not based on distribution



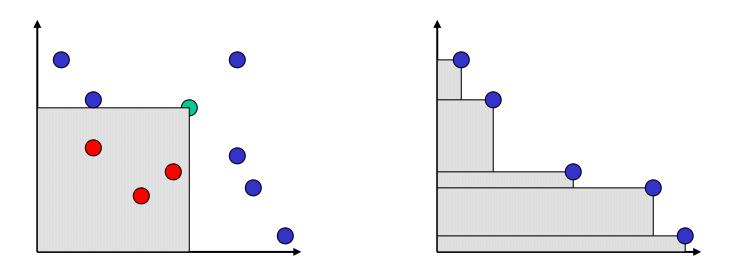
Our idea

• Simple and natural: inspired by polar coords!



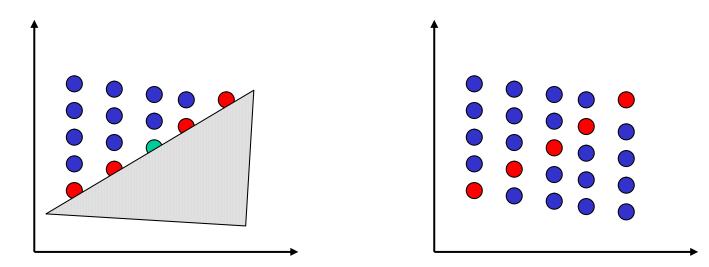
ϕ -Quantour Definition

- p dominates q iff (px \ge qx) and (py \ge qy)
- $P \phi = points dominating \leq \Gamma \phi N points$
- ϕ -quantour: skyline of P ϕ

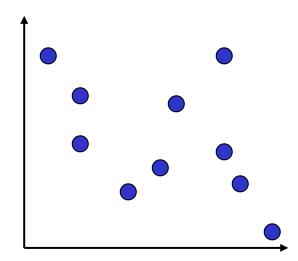


α -Radial Definition

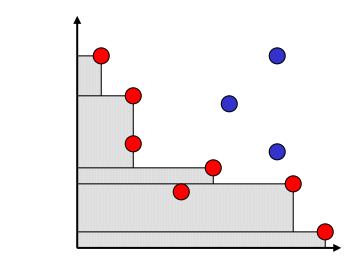
- skew = ranky(p) / [xrank(p) + yrank(p)]
- $P \alpha$ = points with skew $\leq \Gamma \alpha N$ points
- α -radial: skyline of P α



- ϕ -skyline of α -skyline of $\mathsf{P}\,\phi\cap\mathsf{P}\,\alpha$

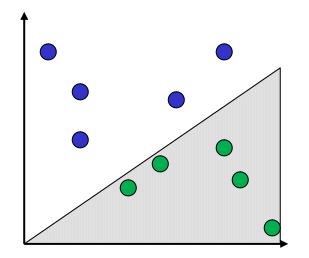


- ϕ -skyline of α -skyline of $\mathsf{P}\,\phi\cap\mathsf{P}\,\alpha$



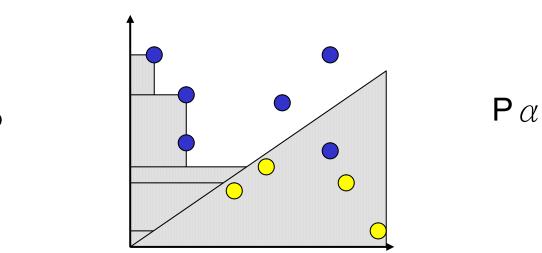


- ϕ -skyline of α -skyline of $P \phi \cap P \alpha$



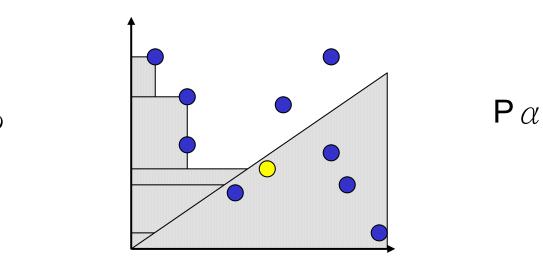


- ϕ -skyline of α -skyline of $\mathbf{P} \phi \cap \mathbf{P} \alpha$





- ϕ -skyline of α -skyline of $\mathsf{P}\,\phi\cap\mathsf{P}\,\alpha$

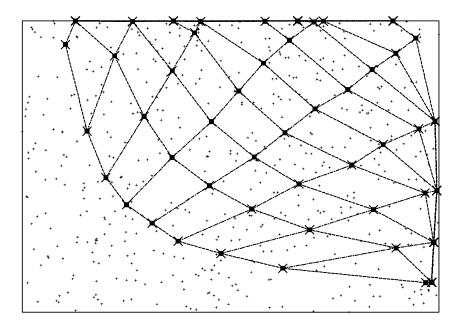




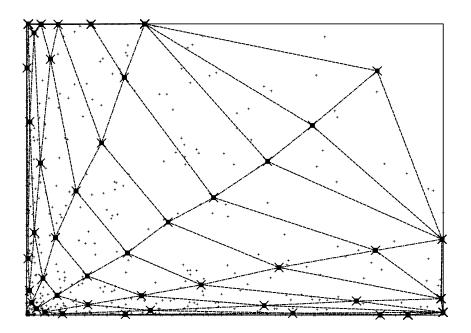
Properties of (α , ϕ)-Quantiles

- Order of skylines on $\mathbf{P}\,\phi\cap\mathbf{P}\,\alpha\,$ doesn't matter
- p lies on α -radial or ϕ -quantour or both
- Uniqueness
 - Unique point p always found
 - p = q iff ϕ (p) = ϕ (q) and α (p) = α (q)
- Collapses to 1D quantiles for points (*x*,*x*)

Illustration

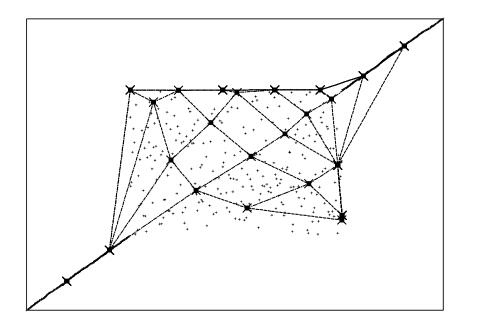


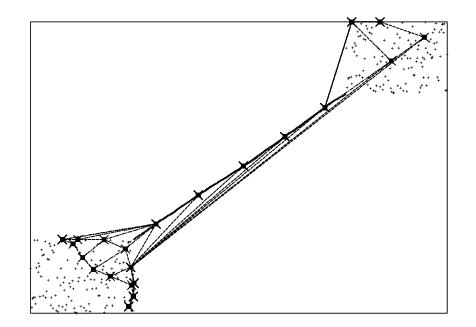
Uniform x Uniform



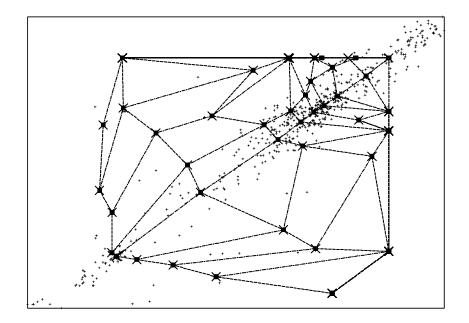
Zipf x Zipf

Illustration

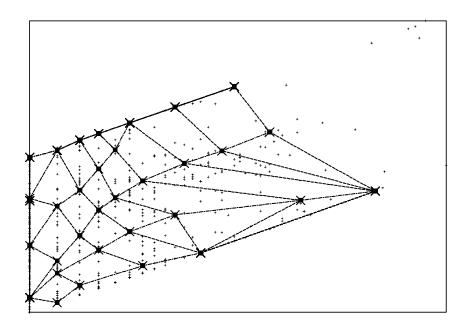




Illustration



SNMP data



Flow data (log-log)

Exact Algorithm

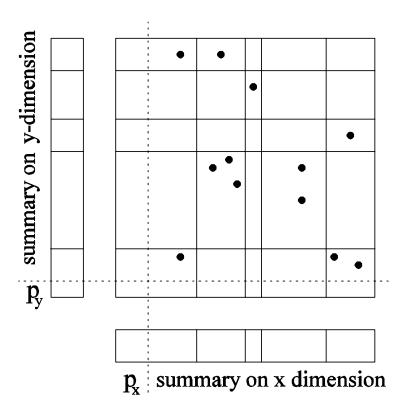
- Given (α , ϕ) find (i α ,j ϕ)-quantiles
- Pre-compute xrank(p), yrank(p), rank(p)
- Scan each point p and compute
 - i = $\Gamma \alpha$ (p) / α , j = $\Gamma \phi$ (p) / ϕ
 - Maintain point with max-y (max-x if tie) at (i,j)
 - Compute prefix max along rows/cols of (i,j)
- Complexity is O(N log N)

Streaming Algorithms

- Rank computation: given p, find (α (p), ϕ (p))
- Primitives: GK-digest, QD-digest, BQ-digest
- Three approaches
 - Cross-product
 - Deferred-merge
 - Eager-merge
- Two based on existing algorithms, one is novel
- Trade-offs (space, time, skew, etc)

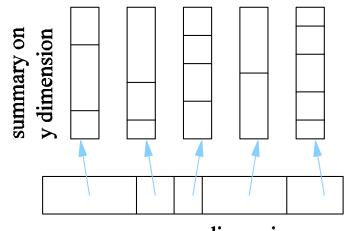
Cross-Product Approach

- 1D digest on each axis
- Cross-product grid
- Insert row + col
- Merge whole rows/cols
- GK x GK
 - $O(1/\epsilon^2 \log^2(\epsilon N))$ space
 - $-O(1/\epsilon \log \epsilon N)$ update



Deferred-Merge Approach

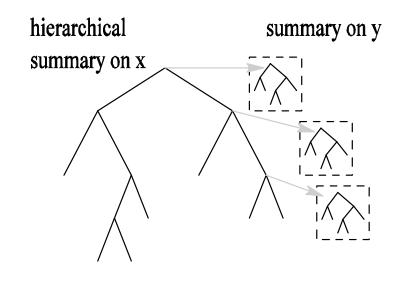
- Cascaded 1D digests
- QK x QD
 - $O(1/\epsilon^2 log(\epsilon N) logU) sp$
 - $-O(\log(1/\epsilon \log U))$ update



summary on x dimension

Eager-Merge Approach

- Cascaded 1D Digests
- Multiple insertions
- No merging
- QD x QD
 - $-O(1/\epsilon \log^3 U)$ space
 - O(logU loglogU) update

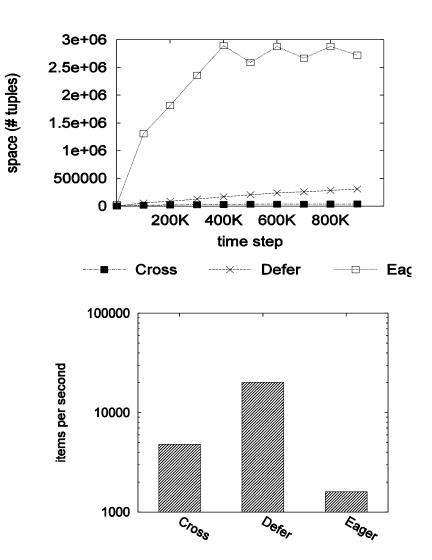


Summary of Results

	Space	Update
Cross-Product (GK x GK)	1/ε²log²(εN)	1/ε log(εN)
Deferred-Merge (GK x QD)	1/ε² log(εN)logU	log(1/ε logU)
Eager-Merge (QD x QD)	1/ε log³U	logUloglogU

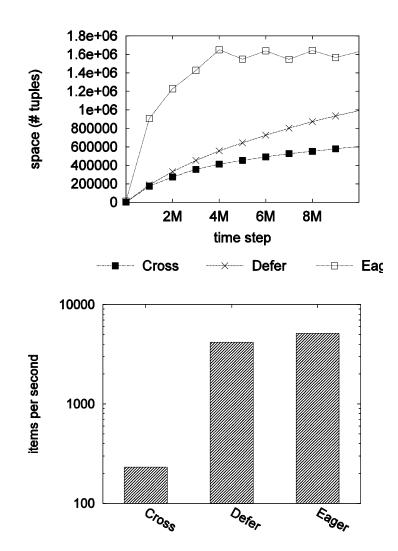
Experiments

- Flow data
- $\varepsilon = 0.01$
- Space usage – Eager worst
- Throughput
 - Eager worst, defer best



Experiments (cont'd)

- Flow data
- $\varepsilon = 0.001$
- Space usage
 - Eager worst
- Throughput
 - Cross-product worst



Conclusions

- Proposed (α , ϕ)-quantiles
 - Capture joint distribution (skew, dominance)
 - Natural definition, declarative semantics
 - Yield single points from the data
- Study of efficient streaming algorithms
 - Deferred-merge: novel and fast
- Future work
 - analysis for selection problem in streams

The End

Definitions

- p dominates q iff (px > qx) and (py > qy)
- $P \phi = points dominated by < \phi N points$
- ϕ -quantour: skyline of Pp
- skew = ranky(p) / [rankx(p) + ranky(p)]
- Pa = points with skew < aN points
- α -radial: skyline of Pa
- (a,p)-quantile: skyline of Pp ^ Pa