

# A Calculus with Recursive Types, Record Concatenation and Subtyping

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# Record calculi

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- Record calculi with a concatenation operator
- give the semantics of object-oriented languages with multiple inheritance
- E.g. the semantics of the Obliq language (Cook and Palsberg 1989, Cardelli 1995)



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- Record calculi with a concatenation operator
- give the semantics of object-oriented languages with multiple inheritance
- E.g. the semantics of the Obliq language (Cook and Palsberg 1989, Cardelli 1995)
- Record calculi with a concatenation operator and subtyping?
- Subtyping can hide static type information that is needed to correctly model record concatenation (Cardelli and Mitchell 1991)



# An example

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- What should the program evaluate to because of the extra field **y** in the first argument?

```
Let f2 (r:{x:Int}) (s:{y:Bool}) : {x:Int} & {y:Bool}
      = r,,s in f2 ({x=3, y=4}) ({y=true, x=false})
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- Option 1:
  - Symmetric record concatenation that only allows the concatenation of records without conflicts
  - The example cannot pass typed check
- Option 2:
  - Asymmetric record concatenation that employs left or right bias concatenation
  - The example will evaluate to **{x=3, y=4}**



“ we should now feel compelled to define  $R$  &  $S$  only when  $R$  and  $S$  are **disjoint**: that is when any field present in an element of  $R$  is absent from every element of  $S$ , and vice versa. ”

— Cardelli and Mitchell 1991



# Disjoint intersection types

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- Calculi with disjoint intersection types (Oliveira et al. 2016) and a merge operator (Dunfield 2014) offers a solution to the Cardelli and Mitchell's problem for concatenation
- The  $\lambda_i$  calculus (Oliveira et al. 2016, Bi et al. 2018) adopts disjointness and restricts subsumption to address the challenges of symmetric concatenation/merge
- An important limitation of existing calculi: lack of recursive types



# Adding iso-recursive types to $\lambda_i$

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- Object interface:

$$Exp := \mu Exp . \{ eval : Int, dbl : Exp, eq : Exp \rightarrow bool \}$$

- Auxiliary functions:

$$eval' e = (unfold [Exp] e) . eval \quad dbl' e = (unfold [Exp] e) . dbl$$

$$eq' e_1 e_2 = (unfold [Exp] e_1) . eq e_2$$

- Recursive functions to encode expressions:

$$lit\ n = fold\ [Exp]\ \{ eval := n, dbl := lit(n * 2), eq := \lambda e' . (eval' e' = n) \}$$

$$add\ e_1\ e_2 = fold\ [Exp]\ \{ eval := eval' e_1 + eval' e_2, dbl := add (dbl' e_1) (dbl' e_2), eq := \lambda e' . (eval' e' = eval' e_1 + eval' e_2) \}$$



# Adding iso-recursive types to $\lambda_i$

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- Recursive functions to encode expressions:

$$\text{lit } n = \text{fold } [\text{Exp}] \{ \text{eval} := n, \text{dbl} := \text{lit}(n * 2), \text{eq} := \lambda e'. (\text{eval}' e' = n) \}$$
$$\text{add } e_1 e_2 = \text{fold } [\text{Exp}] \{ \text{eval} := \text{eval}' e_1 + \text{eval}' e_2, \text{dbl} := \text{add} (\text{dbl}' e_1) (\text{dbl}' e_2), \\ \text{eq} := \lambda e'. (\text{eval}' e' = \text{eval}' e_1 + \text{eval}' e_2) \}$$

- Check if  $2 * 7 = 2 * (3 + 4)$ :

$$\left. \begin{array}{l} e_1 := \text{lit } 7 \\ e_2 := \text{add} (\text{lit } 3) (\text{lit } 4) \end{array} \right\} \text{eq}' (\text{dbl}' e_1) (\text{dbl}' e_2)$$



# The $\lambda_i^\mu$ calculus

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- In this work, we studied a calculus  $\lambda_i^\mu$  which combines:
  - Iso-recursive types
  - (Disjoint) intersection types with a merge operator
  - Top-like types
  - Bottom types
- We prove that subtyping relation is
  - Transitive
  - Decidable



# Iso-recursive subtyping

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- For checking if two iso-recursive types are subtype, we choose the recent developed *nominal unfolding rules* (Zhou et al. 2022):

$$\frac{\Gamma, \alpha \vdash [\alpha \mapsto \{\alpha' : \tau\}] \tau \leq [\alpha \mapsto \{\alpha' : \sigma\}] \sigma \quad \text{fresh } \alpha'}{\Gamma \vdash \mu\alpha. \tau \leq \mu\alpha. \sigma}$$

- The labelled types  $\{\alpha : \tau\}$  have two usage in this work:
  - The label provides a unique identifier for recursive types being compared.
  - The record types and records can be encoded as the combination of labelled types, intersection types and merge (Dunfield 2014).



# Top-like types and disjointness

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- A type  $A$  is top-like type if it is the supertype of  $\top$

$$\frac{}{\top \vdash} \quad \frac{\tau \vdash}{\tau \rightarrow \sigma \vdash} \quad \frac{\tau \vdash \quad \sigma \vdash}{\tau \& \sigma \vdash} \quad \frac{\tau \vdash}{\mu \alpha. \tau \vdash} \quad \frac{\tau \vdash}{\{\alpha : \tau\} \vdash}$$

- Specification of disjointness:

Two types  $\tau$  and  $\sigma$  are disjoint

if all common supertypes of them are top-like types

- Allowing a larger set of top-like types enables more types to be disjoint



# Disjointness

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- Without top-like types, any two function types are disjoint:

$\perp \rightarrow T$  is the supertype of all function types

- Without top-like types, any two recursive types are disjoint

$\mu\alpha. T$  is the supertype of all recursive types

- Algorithmic formulation of disjointness, for example:

$$\frac{\Gamma \vdash \sigma_2 * \tau_2}{\Gamma \vdash \tau_1 \rightarrow \sigma_1 * \tau_2 \rightarrow \sigma_2}$$

$$\frac{\Gamma, \alpha \vdash \sigma * \tau}{\Gamma \vdash \mu\alpha. \tau * \mu\alpha. \sigma}$$

- Our disjointness rules are sound w.r.t the specification



# Completeness of disjointness

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- Two recursive types  $\mu\alpha . \tau$  and  $\mu\alpha . \sigma$  satisfy the specification implies
- For any type  $\rho$ , if  $\Gamma \vdash \mu\alpha . \tau \leq \rho$  and  $\Gamma \vdash \mu\alpha . \sigma \leq \rho$  then  $\rho$  is top-like type
- By the disjointness rules for recursive types, we want to prove
- For any type  $\vartheta$ , if  $\Gamma, \alpha \vdash \tau \leq \vartheta$  and  $\Gamma, \alpha \vdash \sigma \leq \vartheta$  then  $\vartheta$  is top-like type
- $\rho$  is the supertype of two recursive types
- $\vartheta$  is the supertype of two bodies of recursive types
- What is the relation between  $\rho$  and  $\vartheta$  ?



# Lower common supertype

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- We define a function  $\sqcup$  to compute a lower supertype of type  $\tau$  and  $\sigma$
- Function  $\sqcup$  computes a common supertype for two types whose contravariant positions are all  $\perp$

- For example,

$$\tau_1 \rightarrow \sigma_1 \sqcup \tau_2 \rightarrow \sigma_2 = \perp \rightarrow (\sigma_1 \sqcup \sigma_2)$$

$$\mu\alpha. \tau \sqcup \mu\alpha. \sigma = \mu\alpha. (\tau \sqcup \sigma)$$

- Two properties:

- For any  $\tau$  and  $\sigma$ ,  $\Gamma \vdash \tau \leq \tau \sqcup \sigma$  and  $\Gamma \vdash \tau \leq \sigma \sqcup \sigma$

- If  $\Gamma \vdash \tau \leq \rho$  and  $\Gamma \vdash \sigma \leq \rho$  and  $\tau \sqcup \sigma$  is top-like then  $\rho$  is top-like



# Informal proof for recursive case

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1. We know for any  $\rho$ , if  $\Gamma \vdash \mu\alpha . \tau \leq \rho$  and  $\Gamma \vdash \mu\alpha . \sigma \leq \rho$  then  $\rho$  is top-like type
2. We assume that  $\Gamma, \alpha \vdash \tau \leq \vartheta$  and  $\Gamma, \alpha \vdash \sigma \leq \vartheta$
3. From the disjointness rule, for proving the goal, we need to prove  $\vartheta$  is top-like type
4. We know that  $\Gamma \vdash \mu\alpha . \tau \leq \mu\alpha . \tau \sqcup \mu\alpha . \sigma$  and  $\Gamma \vdash \mu\alpha . \sigma \leq \mu\alpha . \tau \sqcup \mu\alpha . \sigma$
5. From (1) and (4), we know that  $\mu\alpha . \tau \sqcup \mu\alpha . \sigma$  is a top-like type
6. According to the definition of lower common supertype,  $\mu\alpha . (\tau \sqcup \sigma)$  is a top-like type
7. By inversion,  $(\tau \sqcup \sigma)$  is a top-like type
8. From (7) and (2), we claim that  $\vartheta$  is top-like type



# Summary

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- In summary, the contributions of this paper are
  - Iso-recursive subtyping with intersection types
  - The  $\lambda_i^\mu$  calculus and show it is type safety
  - Algorithmic disjointness for iso-recursive types
  - Mechanical formalization for all theorems



Thank you for your listening