# Data-Driven Auction Design II <br> Progress via Statistical Learning Theory 

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## Recap

## Data-Driven Single-Item Auction

A Glimpse of Statistical Learning Theory

Sample Complexity of Single-Item Auctions
Upper Bound
Lower Bound

## Recap: Single-Item Auctions

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1. Bidders bid $b_{1}, b_{2}, \ldots, b_{n}$
2. Seller picks allocations $x_{1}, x_{2}, \ldots, x_{n}$ and payments $p_{1}, p_{2}, \ldots, p_{n}$
3. Bidder $i$ wins the item w.p. $x_{i}$, pays $p_{i}$, gets utility $v_{i} x_{i}-p_{i}$

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$\square$ Dominant-Strategy Incentive Compatible (DSIC)

$$
\forall i, v_{i}, b_{i}, b_{-i}: \quad v_{i} x_{i}\left(v_{i}, b_{-i}\right)-p_{i}\left(v_{i}, b_{-i}\right) \geq v_{i} x_{i}\left(b_{i}, b_{-i}\right)-p_{i}\left(b_{i}, b_{-i}\right)
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$\square$ Individually Rational (IR)

$$
\forall i, v_{i}, b_{-i}: \quad v_{i} x_{i}\left(v_{i}, b_{-i}\right)-p_{i}\left(v_{i}, b_{-i}\right) \geq 0
$$

## Recap: Myerson's Theory

$\square$ DSIC and IR are equivalent to

1. $x_{i}\left(v_{i}, b_{-i}\right)$ is monotone (e.g., step function)
2. $p_{i}\left(v_{i}, b_{-i}\right)$ is the area on the left of $x_{i}\left(v_{i}, b_{-i}\right)$ as a function of $v_{i}$ (e.g., threshold price above which $x_{i}=1$, if $x_{i}$ is a step function)

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$\square$ Expected revenue is equivalent to expected virtual welfare

$$
\mathbf{E} \sum_{i=1}^{n} \varphi_{i}\left(v_{i}\right) x_{i}
$$

where the virtual value $\varphi_{i}$ is

$$
\varphi_{i}\left(v_{i}\right)=v_{i}-\frac{1-F_{i}\left(v_{i}\right)}{f_{i}\left(v_{i}\right)}
$$

## Recap: Optimal Pricing

$\square$ Sell 1 item to 1 bidder, whose value $v$ is drawn from $D$
$\square$ Every DSIC and IR auction is equivalent to posting a price $p$
$\square$ Revenue of price $p$ is $p \cdot q(p)$, where $q(p)=1-F(p)$ is $p$ 's quantile
$\square$ Revenue curve in quantile space $R(q)=v(q) \cdot q$


## Recap: Data-Driven Optimal Pricing

$\square$ Sample Complexity/Statistical Learning Model

- Take $m$ i.i.d. samples from $D$ as input
- Output a price $p$


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- Take $m$ i.i.d. samples from $D$ as input
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$\square$ How many samples are needed to pick a near optimal $p$ "up to an $\varepsilon$ margin"?
- $\varepsilon$ additive approximation
[ 0,1 ]-bounded distributions
- $1-\varepsilon$ (multiplicative) approximation

Regular distributions
MHR distributions
(i.e., concave revenue curve)
[ $1, H$ ]-bounded distributions

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MHR distributions (i.e., "strongly concave" revenue curve)
[ $1, H$ ]-bounded distributions
$\square$ The sample complexity is smallest number of samples needed

## Recap: Data-Driven Optimal Pricing (Cont'd)

| Distributions | Sample Complexity |
| :--- | :---: |
| $[0,1]$-Bounded | $\frac{1}{\varepsilon^{2}}$ |
| Regular distributions | $\frac{1}{\varepsilon^{3}}$ |
| MHR distributions | $\frac{1}{\varepsilon^{1.5}}$ |
| $[1, H]$-bounded distributions | $\frac{H}{\varepsilon^{2}}$ |

$\square$ Upper Bound:
Concentration inequality + covering of price space + union bound
$\square$ Lower Bound:
Reduction to sample complexity of distinguishing two distributions

## Recap: Concentration Inequalities

Theorem (Chernoff-Hoeffding, User-Friendly Version)
$X_{1}, X_{2}, \ldots, X_{m}$ are i.i.d. $R V$ over $[0,1]$. Let $\mu=\mathbf{E} X_{i}$. With probability $1-\delta$ we have

$$
\left|\frac{1}{m} \sum_{i=1}^{m} X_{i}-\mu\right| \lesssim \sqrt{\frac{\log \frac{1}{\delta}}{m}}
$$

## Theorem (Bernstein Inequality, User-Friendly Version)

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$$
\left|\frac{1}{m} \sum_{i=1}^{m} X_{i}-\mu\right| \lesssim \max \left\{\sqrt{\frac{\mu(1-\mu) \log \frac{1}{\delta}}{m}}, \frac{\log \frac{1}{\delta}}{m}\right\}
$$

## Recap

## Data-Driven Single-Item Auction

A Glimpse of Statistical Learning Theory<br>Sample Complexity of Single-Item Auctions<br>Upper Bound<br>Lower Bound

## Myerson's Optimal (Single-Item) Auction

$\square \bar{R}(q)$ is concave closure of revenue curve
$\square$ Ironed virtual value $\bar{\varphi}_{i}\left(v_{i}\right)$ is $\bar{R}(q)$ 's derivative


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- Winner pays threshold winning bid i.e., lowest bid above which he/she wins


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- Quantile $q$ 's marginal revenue contribution
$\square$ Highest non-negative virtual value wins
$\square$ Winner pays threshold winning bid i.e., lowest bid above which he/she wins
$\square$ Expected revenue is at most $\mathbf{E} \sum_{i=1}^{n} \bar{\varphi}_{i}\left(v_{i}\right) x_{i}$
 with equality if values in an ironed interval are treated as the same


## Data-Driven Optimal (Single-Item) Auction

$\square$ Sample Complexity/Statistical Learning Model

- Take $m$ i.i.d. samples from $D=D_{1} \times D_{2} \times \cdots \times D_{m}$ as input
- Output a DSIC and IR auction $A$


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- Each hypothesis $h \in \mathcal{H}$ is a function from $\mathcal{T}$ to $[0,1]$
$\square$ Learn $h \in \mathcal{H}$ from i.i.d. samples from $D$ to minimize/maximize

$$
\mathbf{E}_{t \sim D} h(t)
$$

## Example: Linear Binary Classification

$\square$ Type space consists of feature-label pairs

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\mathcal{T}=\{(x, y): \underbrace{x \in \mathbb{R}^{n}}_{\text {feature }}, \underbrace{y= \pm 1}_{\text {label }}\}
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$\square$ Hypothesis space consists of linear classifiers

- Each $h \in \mathcal{H}$ corresponds to a linear function $\langle a, x\rangle+b, a \in \mathbb{R}^{n}, b \in \mathbb{R}$

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h(x, y)= \begin{cases}0 & \text { if }\langle a, x\rangle+b \text { and } y \text { have the same sign } \\ 1 & \text { otherwise }\end{cases}
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$\square$ Learn $h \in \mathcal{H}$ from i.i.d. samples from $D$ to minimize $\underbrace{\mathbf{E}_{(x, y) \sim D} h(x, y)}_{\text {classfication error }}$

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## Sample Complexity and "Degree of Freedom": Informal Introduction

Recall the three-step approach

1. Estimate the expectation of a single hypothesis $h \in \mathcal{H}$ up to $\varepsilon$
2. Finitely many hypotheses whose "neighborhoods" cover the hypothesis space $\mathcal{H}$
3. Estimate the expectations of all these representative hypotheses up to $\varepsilon$

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1. Estimate the expectation of a single hypothesis $h \in \mathcal{H}$ up to $\varepsilon$ Solution: Chernoff-Hoeffding Bound, Bernstein Inequality Takeaway: $m \gtrsim \frac{\log \frac{1}{\delta}}{\varepsilon^{2}}$ samples give $\varepsilon$ additive approximation w.p. $1-\delta$
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Takeaway: $m \gtrsim \frac{\log \frac{R}{\delta}}{\varepsilon^{2}}$ samples suffice when there are $R$ representative hypotheses

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2. Finitely many hypotheses whose "neighborhoods" cover the hypothesis space $\mathcal{H}$ Conventional wisdom: If the hypothesis space $\mathcal{H}$ has "degree of freedom" $d$ (a.k.a., "dimension"), then $R=2^{O(d)}$ representative hypotheses suffice
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i.e., $m \gtrsim \frac{d \log \frac{1}{8}}{\varepsilon^{2}}$ samples suffice

## Binary Classification and Vapnik-Chervonenkis Dimension

$\square$ Type space consists of feature-label pairs

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\mathcal{T}=\{(x, y): \underbrace{x \in \mathbb{R}^{n}}_{\text {feature }}, \underbrace{y= \pm 1}_{\text {label }}\}
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$\square$ Hypothesis space is a set of classifiers

- Each $h \in \mathcal{H}$ corresponds to a classifier $c: \mathbb{R}^{n} \rightarrow\{-1,+1\}$

$$
h(x, y)= \begin{cases}0 & \text { if } c(x)=y \\ 1 & \text { otherwise }\end{cases}
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$\square \mathrm{VC}$ dimension of $\mathcal{H}$ is the largest number of features vectors $x_{1}, x_{2}, \ldots, x_{d}$ such that for any labeling $y_{1}, y_{2}, \ldots, y_{d}$, there is $h \in H$ such that $h\left(x_{i}, y_{i}\right)=0$

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$\square m \approx \frac{d+\log \frac{1}{\delta}}{\varepsilon^{2}}$ samples are sufficient and necessary

## "Degree of Freedom" for General Learning Problem

$\square$ Type space $\mathcal{T}$

- Distribution $D$ over $\mathcal{T}$
$\square$ Hypothesis space $\mathcal{H}$
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$\square$ Pseudo dimension of $\mathcal{H}$ is the largest number $d$ for which we have
- Types $t_{1}, t_{2}, \ldots, t_{d} \in \mathcal{T}$ and
- Witnesses $r_{1}, r_{2}, \ldots, r_{d} \in(0,1)$ such that
- For any signs $y_{1}, y_{2}, \ldots, y_{d} \in\{1,-1\}$ there is $h \in \mathcal{H}$ satisfying

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\operatorname{sign}\left(h\left(t_{i}\right)-r_{i}\right)=y_{i}
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$\square$ Pseudo dimension equals VC dimension for binary classification

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- Each hypothesis $h \in \mathcal{H}$ is a function from $\mathcal{T}$ to $[0,1]$
$\square(\varepsilon-)$ Fat shattering dimension of $\mathcal{H}$ is the largest number $d$ for which we have
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- Each hypothesis $h \in \mathcal{H}$ is a function from $\mathcal{T}$ to $[0,1]$
$\square$ Rademacher complexity of $\mathcal{H}$ (with $m$ samples) is

$$
R_{m}(\mathcal{H})=\mathbf{E}_{\text {random types }}^{t_{1}, \ldots, t_{m} \sim D}, \underbrace{y_{1}, y_{2}, \ldots, y_{m}{ }^{\text {unif }} \sim\{1,-1\}}_{\text {random noise }} \sup _{h \in \mathcal{H}} \frac{1}{m} \sum_{i=1}^{m} y_{i} h\left(t_{i}\right)
$$

## "Degree of Freedom" for General Learning Problem

$\square$ Type space $\mathcal{T}$

- Distribution $D$ over $\mathcal{T}$
$\square$ Hypothesis space $\mathcal{H}$
- Each hypothesis $h \in \mathcal{H}$ is a function from $\mathcal{T}$ to $[0,1]$
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$\square$ Intuitively, it captures how well hypothesis class $\mathcal{H}$ can fit random noise
$\square$ It suffices to have $m \gtrsim \frac{\log \frac{1}{\delta}}{\varepsilon^{2}}$ and $R_{m}(\mathcal{H}) \lesssim \varepsilon$

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## Explicit Covering for Single-Item Auction: $[0,1]$-Bounded Case

Recall Myerson's optimal auction
$\square$ Highest non-negative virtual value wins
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Narrowing down the representitive auctions in three steps

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## Discretization of Value Space

## Lemma

There is an auction $A$ on value space $\{0, \varepsilon, 2 \varepsilon, \ldots, 1\}$ such that rounding each $v_{i}$ to the closest multiple of $\varepsilon$ from below, denoted as $\left\lfloor v_{i}\right\rfloor_{\varepsilon}$, and running $A$ is optimal up to $\varepsilon$.

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6. Winner pays threshold bid, at worst smaller by $\varepsilon$

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1. Negative $f_{i}\left(v_{i}\right)$ may be treated as $-\infty$ without loss of generality.
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Recall: Expected revenue is

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\mathbf{E} \sum_{i=1}^{n} \bar{\varphi}_{i}\left(v_{i}\right) x_{i}
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if values in an ironed interval are treated as the same

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$\square$ Allocating to largest $\left\lfloor\bar{\varphi}_{i}\left(v_{i}\right)\right\rfloor_{\varepsilon}$ still treats values in an ironed interval as the same
$\square$ Lose at most $\varepsilon$ in $\mathbf{E} \sum_{i=1}^{n} \bar{\varphi}_{i}\left(v_{i}\right) x_{i}$

## Information Theoretic Upper Bound

Theorem
Using $m \gtrsim \frac{n \log \frac{1}{\varepsilon}}{\varepsilon^{3}}+\frac{\log \frac{1}{8}}{\varepsilon^{2}}=\tilde{O}\left(\frac{n}{\varepsilon^{3}}\right)$ samples, we can find an auction that is an $\varepsilon$ additive approximation with probability $1-\delta$.

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1. Estimate the expectation of a single hypothesis $h \in \mathcal{H}$ up to $\varepsilon$ $m \gtrsim \frac{\log \frac{1}{\delta}}{\varepsilon^{2}}$ samples give $\varepsilon$ additive approximation w.p. $1-\delta$
2. Finitely many hypotheses whose "neighborhoods" cover the hypothesis space $\mathcal{H}$
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## Why information theoretic?

$\square$ We estimate revenue by averaging over samples, i.e., empirical distribution
$\square$ Empirical distribution is not independent
$\square$ Optimal auction over dependent value distribution is hard

## Upper Bound via Polynomial-Time Algorithm

## Empirical Myerson's Auction (with Value Discretization)

$\square$ Given i.i.d. samples $v^{i}=\left(v_{1}^{i}, v_{2}^{i}, \ldots, v_{n}^{i}\right), 1 \leq i \leq m$
$\square$ Let $E_{j}$ be the uniform distribution over $\left\lfloor v_{j}^{1}\right\rfloor_{\varepsilon},\left\lfloor v_{j}^{2}\right\rfloor_{\varepsilon}, \ldots,\left\lfloor v_{j}^{m}\right\rfloor_{\varepsilon}$
$\square$ Return Myerson's optimal auction w.r.t. $E=E_{1} \times E_{2} \times \cdots \times E_{n}$

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Lemma (Bernstein Inequality for Product Distribution)
For any function $f:[0,1]^{n} \rightarrow[0,1]$. Let $\mu=\mathbf{E}_{v \sim E} f(v)$. With probability $1-\delta$

$$
\left|\mathbf{E}_{v \sim E} f(v)-\mu\right| \lesssim \max \left\{\sqrt{\frac{\mu(1-\mu) \log \frac{1}{\delta}}{m}}\right.
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Recap
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- Upshot: The multi-bidder problem is strictly harder


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- Upshot: The multi-bidder problem is strictly harder
- Note that we already let each sample be a vector of $n$ values
- We need more information about each bidder's value distribtuion
$\square$ Dependence on $\varepsilon$ does not match the upper bound, i.e., quadratic vs. cubic
- Next lecture will resolve this gap


## Le Cam's Method is Insufficient

$\square$ Recap: Consider two value distributions $P$ and $Q$ that are

1. Sufficiently "similar"

One needs $m \gtrsim \frac{n}{\varepsilon^{2}}$ samples to distinguish $P$ and $Q$, say, w.p. $\frac{2}{3}$
2. Sufficiently "different"

No auction $A$ is an $\varepsilon$ additive approximation for both $P$ and $Q$

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$\square$ 1st Attempt

- Make $P, Q$ similar s.t. distinguishing them takes $m \gtrsim \frac{n}{\varepsilon^{2}}$ samples
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$\square$ 2nd Attempt
- Make marginals $P_{i}, Q_{i}$ similar s.t. distinguishing them takes $m \gtrsim \frac{n}{\varepsilon^{2}}$ samples
- It takes much fewer samples to distinguish product distributions $P$ and $Q$


## Assouad's Method

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- For neighboring $D, D^{\prime}$ differing in bidder i's marginal, any algorithm "makes some mistake" in i's allocation, resulting in $\gtrsim \frac{\varepsilon}{n}$ total revenue loss to $D, D^{\prime}$


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- $2^{n-1} n$ pairs of neighboring distributions
- Some distribution $D$ has revenue loss at least



## Assouad's Method (cont'd)

- $P$ and $Q$ have support $\left\{0, \frac{1}{2}, 1\right\}$


## Assouad's Method (cont'd)

$\square P$ and $Q$ have support $\left\{0, \frac{1}{2}, 1\right\}$

| $v$ | 1 | $\frac{1}{2}$ | 0 |
| :---: | :---: | :---: | :---: |
| $\mathrm{P}(\mathrm{v})$ | $\frac{1+\varepsilon}{n}$ | $\frac{1-\varepsilon}{n}$ | $1-\frac{2}{n}$ |
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$\square P$ and $Q$ have support $\left\{0, \frac{1}{2}, 1\right\}$
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| :---: | :---: | :---: | :---: |
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| $Q(v)$ | $\frac{1-\varepsilon}{n}$ | $\frac{1+\varepsilon}{n}$ | $1-\frac{2}{n}$ |

- $\mathrm{KL}(P, Q) \lesssim \frac{\varepsilon^{2}}{n}$
(last lecture)



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- w.p. $\bar{\sim} \frac{1}{n}, v_{i}=\frac{1}{2}$ and other values are zero



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- Lose $\gtrsim \frac{\varepsilon}{n}$ if we cannot distinguish $P, Q$



## Summary

| Distributions | Upper Bound | Lower Bound |
| :--- | :---: | :---: |
| $[0,1]$-Bounded | $\frac{n}{\varepsilon^{3}}$ | $\frac{n}{\varepsilon^{2}}$ |
| Regular distributions | $\frac{n}{\varepsilon^{4}}$ | $\frac{n}{\varepsilon^{3}}$ |
| MHR distributions | $\frac{n}{\varepsilon^{3}}$ | $\frac{n}{\varepsilon^{2}}$ |
| $[1, H]$-bounded distributions | $\frac{H n}{\varepsilon^{3}}$ | $\frac{H n}{\varepsilon^{2}}$ |

$\square$ Upper Bound:
Concentration inequality + covering of auction space + union bound
$\square$ Lower Bound:
Assouad's Method

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